#### WHAT IS CLAIMED IS:

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5 1. A method for controlling a surface-based craft within an operational area, comprising:

providing a tracking and command system coupled to the surface-based craft through a transceiver;

generating an image of an operational area by the tracking and command system;

generating a path for the surface-based craft by the tracking and command system using the image;

generating a set of craft commands for the surfacebased craft by the tracking and command system using the path; and

transmitting the craft commands by the tracking and command system to the surface-based craft via the transceiver.

20 2. The method of claim 1, wherein generating a path for the surface-based craft further includes:

identifying the surface-based craft's position within the operational area by the tracking and command system using the image;

identifying a target by the tracking and command system using the image; and

determining a path between the craft's position and the target.

30 3. The method of claim 2, wherein the surface-based craft further includes an instrument suite and generating a path for the surface-based craft further includes:

collecting surface-based information from the instrument suite by the craft;

35 transmitting the surface-based information from the

- craft to the tracking and command system; and generating a path for the surface-based craft further using the surface-based information.
- 4. The method of claim 1, wherein the tracking and command system is airborne.
- 5. The method of claim 4, wherein the tracking and command system is supported by a lighter-than-air aircraft.
  - 6. The method of claim 5, wherein the lighter-than-air aircraft is tethered.
  - 7. The method of claim 5, wherein the lighter-than-air aircraft includes a thrust generating element.
- 8. The method of claim 4, wherein the wherein the tracking and command system is supported by a heavier-than-air aircraft.
  - 9. The method of claim 1, wherein the surface-based craft includes means for collision avoidance.
  - 10. A multi-agent autonomous system, comprising:
    - a tracking and command system, the tracking and command system including:
      - a transceiver;
- an operational area imager; and
  - a surface-based craft path planning module coupled to the operational area imager and the transceiver; and
  - a plurality of surface-based craft coupled to the tracking and command system through the transceiver.

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- 11. The multi-agent autonomous system of claim 10, further comprising:
- a surface-based craft position module coupled to the operational area imager and the path planning module;
  - a reconnaissance target identification module coupled to the operational area imager and the path planning module.
  - 12. The multi-agent autonomous system of claim 10, wherein the surface-based craft further includes instrument suites.
- 13. The multi-agent autonomous system of claim 10, wherein the tracking and command system is airborne.
  - 14. The multi-agent autonomous system of claim 13, wherein the tracking and command system is supported by a lighter-than-air aircraft.
  - 15. The multi-agent autonomous system of claim 14, wherein the lighter-than-air aircraft is tethered.
- 16. The multi-agent autonomous system of claim 14, wherein the lighter-than-air aircraft includes a thrust generating element.
- 17. The multi-agent autonomous system of claim 13, wherein the tracking and command system is supported by a heavier-than-air aircraft.
  - 18. The multi-agent autonomous system of claim 10, wherein the surface-based craft include means for collision avoidance.
- 35 19. A tracking and command system for controlling a surface-

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based craft within an operational area, comprising:

a processor;

a memory coupled to the processor, the memory having program instructions executable by the processor stored therein, the program instructions including:

generating an image of an operational area;

generating a path for the surface-based craft using the image;

generating a set of craft commands for the surfacebased craft using the path; and

transmitting the craft commands to the surface-based craft via a transceiver.

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- 20. The tracking and command system for controlling an autonomous surface-based craft within an operational area of claim 19, the program instructions for generating a path for the surface-based craft further including:
- identifying the surface-based craft's position within the operational area using the image;

identifying a target using the image; and

determining a path between the craft's position and the target.

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21. The tracking and command system for controlling an autonomous surface-based craft within an operational area of claim 19, wherein the surface-based craft further includes an instrument suite and the program instructions for generating a path for the surface-based craft further include:

receiving surface-based information collected from the instrument suite by the craft;

transmitting the surface-based information from the craft to the tracking and command system; and

generating a path for the surface-based using the

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surface-based information and the image.

- 5 22. The tracking and command system for controlling an autonomous surface-based craft within an operational area of claim 19, wherein the tracking and command system is airborne.
- 23. The tracking and command system for controlling an autonomous surface-based craft within an operational area of claim 19, wherein the tracking and command system is supported by a lighter-than-air aircraft.
- 24. The tracking and command system for controlling an autonomous surface-based craft within an operational area of claim 23, wherein the lighter-than-air aircraft is tethered.
  - 25. The tracking and command system for controlling an autonomous surface-based craft within an operational area of claim 23, wherein the lighter-than-air aircraft includes a thrust generating element.
    - 26. The tracking and command system for controlling an autonomous surface-based craft within an operational area of claim 19, wherein the wherein the tracking and command system is supported by a heavier-than-air aircraft.
    - 27. The tracking and command system for controlling an autonomous surface-based craft within an operational area of claim 19, wherein the surface-based craft further includes:
      - a proximity sensor;
      - a drive mechanism; and
      - a controller coupled to the proximity sensor and drive mechanism, the controller programmed to avoid collisions using signals received from the proximity

sensor.

- 5 28. A multi-agent autonomous system, comprising:
  - a self-propelled surface-based craft deployed in an operational area;
  - a tracking and command system coupled to the plurality of surface-based craft, the tracking and command system including:
    - an imager for generating an image of the operational area;
    - a path planer for planning a path for the surface-based craft using the image;
    - a craft command generator for generation of craft commands using the path; and
    - a craft commander for transmitting the craft commands to the surface-based craft.
- 20 29. The multi-agent autonomous system of claim 28, further comprising:

craft position determiner for determining the position and heading of the surface-based craft using the image;

- a reconnaissance target identifier for identifying targets using the image.
- 30. The multi-agent autonomous system of claim 10, wherein the surface-based craft further comprises instrument suites for collection of surface-based information.
  - 31. The multi-agent autonomous system of claim 28, further comprising an aircraft for supporting the tracking and command system.

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- 32. The multi-agent autonomous system of claim 31, wherein the aircraft includes a tether for tethering the aircraft.
- 33. The multi-agent autonomous system of claim 31, wherein the aircraft includes a thrust generating element for maneuvering the aircraft.
- 10 34. The multi-agent autonomous system of claim 28, wherein the surface-based craft further includes:

a proximity sensor for detecting an object in close proximity to the surface-based craft; and

a controller, responsive to the proximity sensor, for avoiding a collision with the object.

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